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APPLICATION FOR LETTERS PATENT

TITLE: ~~ELECTRONIC DEVICE~~

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ELECTRONIC DEVICE

BACKGROUND OF THE INVENTION

5 ## 1. Technical Field

This invention relates to an electronic device for use with, for example, a digital television receiver or the like. More particularly, the invention relates to an electronic device configured to perform data communication with other devices over a serial data bus.

2. Description of the Related Art

10 Digital television receivers have recently been proposed which allow for data communication in accordance with the IEEE-1394-1995 high performance serial bus system. The IEEE-1394-1995 standard, promulgated in 1995, provides a universal protocol for data communications over a serial bus. This standard defines a digital interface for data communications, thereby eliminating the need for an application to convert digital data to analog data before it is transmitted across the bus. Likewise, a receiving application will receive digital

15 data from the bus rather than analog data, and will therefore not be required to perform A/D conversion.

The IEEE 1394 standard has been adopted to implement an inexpensive high-speed architecture that supports both asynchronous and isochronous format data transfers. Isochronous

20 data transfers are real-time transfers which take place such that the time intervals between significant instances have the same duration at both the transmitting and receiving applications. Each packet of data transferred isochronously is transferred in its own time period. Multiple channels are provided for isochronous data transfer between applications. A six bit channel number is broadcast with the data to ensure reception by the appropriate device. This allows

25 multiple devices to transmit isochronous data across the bus structure. Asynchronous transfers are traditional data transfer operations which take place as soon as possible and transfer an amount of data from a source to a destination.

Referring to FIG. 13, by way of example, a digital television receiver (hereinafter referred to as "DTV") 100 serving as an IEEE 1394 node may include subunits such as a tuner 110 and a

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monitor 120. Monitor 120 includes a video processing section 120A for performing signal processing on inputted video data, such as adjustment of brightness and adjustment of chromaticity; and a display 120B for displaying an image based on the video data that has been signal-processed by video processing section 120A. The display 120B is considered a functional

5   block (termination device) which transforms and "terminates" inputted video data. (Data is considered to be "terminated" when it is used by an end device, such as a display that transforms input data to a displayed image.)

DTV 100 also includes a memory 130 that stores information pertaining to the above-mentioned subunits existing within DTV 100. For example, when monitor 120 is

10   connected to an external electronic device, as indicated in FIG. 13, a plug 120P of monitor 120 interconnected to video processing section 120A is interconnected to a plug 100P of the DTV 100 which is interconnected to the external electronic device.

FIG. 14 shows an example of a related art descriptor having information pertaining to the monitor 120 stored in the above-mentioned memory 130. The stored information enables an

15   external device to readily ascertain, among other things, the logical connection state of video processing section 120A, thereby facilitating data communication with DTV 100.

While the above example illustrates the utility of serial bus connected devices, there is a continuing need to provide ways to facilitate data communication among such devices and improve operability of serial data bus connected systems. The present invention addresses this

20   need.

SUMMARY OF THE INVENTION

It is an object of the present invention to provide an electronic device including a functional block that terminates processed data, in which the interconnected state of the functional block can be readily obtained by an external apparatus, e.g., a controller.

25   It is a further object of the invention to improve operability of a data communication system in which multiple electronic devices are interconnected via a serial data bus.

In accordance with an illustrative embodiment of the invention, there is provided an electronic device having a subunit (e.g., monitor) for receiving and processing input data. The subunit includes one or more functional blocks, with at least one functional block operative as a

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termination device such as a display, printer or speaker to terminate (e.g., transform and output) the processed input data of the subunit. The electronic device further includes a memory for storing information pertaining to the termination device.

Preferably, the electronic device is configured to communicate with other devices in a serial bus connected system employing channels for time division multiplexed communication. The information pertaining to the termination device stored in the memory preferably includes "virtual plug" information for the termination device, indicating, for example, the number of logical connections the termination device is capable of simultaneously maintaining. The memory is accessible by an external apparatus to thereby enable the external apparatus to readily obtain the logical connection state of the termination device and facilitate operations.

BRIEF DESCRIPTION OF THE DRAWINGS

The following detailed description, given by way of example and not intended to limit the present invention solely thereto, will best be appreciated in conjunction with the accompanying drawings, in which like reference numerals denote like elements or parts, wherein:

FIG. 1 is a block diagram of a network system interconnected by an IEEE 1394 bus;

FIG. 2 is a diagram showing a data transmission cycle structure of a device interconnected by an IEEE 1394 bus;

FIG. 3 is a diagram illustrating an address space structure of a Control & Status Register (CSR) architecture;

FIG. 4 illustrates positions, names and functions of major CSRs;

FIG. 5 is a diagram illustrating a general ROM format;

FIG. 6 is a diagram showing details of a bus info block, a root directory and a unit directory;

FIG. 7 illustrates an arrangement of a Plug Control Register (PCR);

FIG. 8 is a diagram depicting arrangements of oMPR, oPCR, iMPR and iPCR;

FIG. 9 depicts a relationship among a plug, a PCR and an isochronous channel.

FIG. 10 is a diagram illustrating a connection between a disk section of an HDD and a monitor of a DTV;

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FIG. 11 is a flowchart illustrating a connection setting procedure in the isochronous transmission;

FIG. 12 is a diagram showing a structure of a descriptor having monitor information in accordance with the invention;

FIG. 13 is a diagram showing an arrangement of a main portion of a digital television receiver; and

FIG. 14 is a diagram showing a related art structure of a descriptor having monitor information.

DETAILED DESCRIPTION OF PREFERRED EMBODIMENTS

A preferred embodiment of the present invention will now be described in the context of an IEEE-1394-1995 serial bus system. It is understood, however, that this application is merely exemplary, and that the invention is contemplated for use in other types of data communication systems as well.

FIG. 1 depicts a network system embodying the present invention, in which a plurality of nodes are interconnected by an IEEE 1394-1995 serial bus. (Hereafter, "IEEE-1394" will be used to refer to the IEEE-1394-1995 Standard for a High Performance Serial Bus.) In the illustrated system, an IEEE 1394 bus 10 is interconnected with an Integrated Receiver Decoder (IRD) 20 serving as a digital satellite broadcast receiver, a hard disk drive (HDD) 30, a digital television receiver (DTV) 40 and a personal computer (PC) 50. IRD 20, HDD 30, DTV 40 and PC 50 may be each be configured as IEEE 1394 nodes. IRD 20 is also connected to a reception antenna 60 and a monitor.

With reference to FIG. 2, a data transmission cycle format of a device operating in accordance with the IEEE 1394 system is shown. According to the IEEE 1394 standard, data is divided into packets and transmitted in a time-division manner based on a cycle of duration of 125 µs. This cycle may be created by a cycle start signal supplied from a node (e.g., any one of the devices shown in FIG. 1) having a cycle master function.

An isochronous packet maintains a bandwidth suitable for transmission from the start of all cycles. ("Bandwidth", as used herein and in the IEEE-1394 standard, signifies the duration of

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a repetitive time slot(s), rather than frequency span as in the conventional sense.) Therefore, the isochronous transmission guarantees the transmission of data during a constant time interval. However, when a transmission error occurs, no mechanism is provided for protecting data from the transmission error, resulting in possible loss of data.

5   During a time which is not used in the isochronous transmission of each cycle, the node that has maintained the bus as a result of arbitration may transmit an asynchronous packet. In the asynchronous transmission, although a reliable transmission may be guaranteed by using acknowledge and retry, the transmission timing may not always be constant.

In order for a predetermined node to execute the isochronous transmission, the node

10   should correspond to the isochronous function. Moreover, at least one of the nodes corresponding to the isochronous function should have a cycle master function. Further, one of the nodes interconnected to the IEEE 1394 bus 10 should have an isochronous resource manager function.

The IEEE 1394-1995 standard is based on the Control & Status Register (CSR)

15   architecture having a 64-bit address space prescribed by the ISO/IEC 13213 standard. FIG. 3 is a diagram illustrating the structure of the address space of the CSR architecture. The upper 16 bits may be node IDs indicative of nodes in the IEEE 1394 based system, and the remaining 48 bits may be used to designate the address space assigned to each node. The upper 16 bits may further be divided into 10 bits of bus ID and 6 bits of physical ID (node ID in a narrow sense). Since

20   values in which all bits are set to 1 may be used in a special condition, 1023 buses and 63 nodes can be designated.

Of the 256-terabyte address space prescribed by the lower 48 bits, the space prescribed by the upper 20 bits may be divided, as shown in FIG. 3, into: an initial register space for use in a register peculiar to 2048-byte CSR, a register peculiar to IEEE 1394 or the like; a private space;

25   and an initial memory space and the like. The space prescribed by the lower 28 bits may be used as a configuration ROM, an initial unit space employed in a use peculiar to the node, a plug control register (PCR) and the like if the space prescribed by the upper 20 bits is the initial register space.

FIG. 4 is a diagram useful in explaining offset addresses, names and functions of major

CSRs. The "offsets" column in FIG. 4 indicates the offset from FFFFF0000000h (numerals affixed with h express a hexadecimal notation) at which the initial register space starts. A bandwidth available register ("Bandwidth_Available") having an offset 220h indicates a bandwidth that can be assigned to the isochronous communication. Only a value of a node which

5   is operable as an isochronous resource manager may be designated as valid. That is, although each node has the CSR of FIG. 3, only the isochronous resource manager of the bandwidth available register may be designated valid. In other words, only the isochronous resource manager has the bandwidth available register substantially. A maximum value is retained in the bandwidth available register if the bandwidth is not assigned to the isochronous communication,

10   and its value decreases each time the bandwidth is assigned to the isochronous communication.

In the Channels_Available register of offsets 224h to 228h, the respective bits may correspond to channel numbers from 0 to 63, respectively. If the bit is 0, then this may indicate that its channel was already assigned. Only the channels available register of the node which is made operable as the isochronous resource manager may be designated valid.

15   FIG. 5 illustrates a general ROM format, which may be used for the above-mentioned configuration ROM (located at addresses 200h to 400h of FIG. 3). The node which is the access unit on the IEEE 1394 bus may have a plurality of units which operate independently even while there are using the address space in the node commonly. Unit directories indicate version and position of software relative to this unit. Although positions of a bus information block and a

20   root directory are fixed, positions of other blocks may be designated by offset addresses.

FIG. 6 is a diagram showing in detail the bus information block, the root directory and the unit directory. An ID number indicative of a manufacturer of a device is stored in the Company_ID field within the bus information block. A unique ID peculiar to its device and which does not overlap with other devices may be stored in the Chip_ID field. Also, according to

25   the IEC 61883 standard (which is incorporated herein by reference), 00h may be written in the first octet, A0h may be written in the second octet and 2Dh may be written in the third octet of a unit specification ID (unit_spec_ID) of the unit directory of the device which satisfies the IEC 61883. Further, 01h is written in the first octet of the unit switch version (unit_ sw_version), and 1 is written in the LSB (Least Significant Bit) of the third octet.

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In order to control the input and output of the device through the interface, the node may have a Plug Control Register (PCR), prescribed in the IEC 61883 standard (which is incorporated herein by reference), in the addresses 900h to 9FFh within the initial unit space of FIG. 3. This register serves to implement the "plug" concept (also called "virtual plug") in order to form a

5   signal path analogous to the analog interface from a logical standpoint. Thus the use of the term "plug" herein does not necessarily imply a physical electrical connection as in the conventional sense. For instance, a first device connected to the IEEE-1394 bus may utilize one channel for communication with a second device, and a second channel for simultaneous communication with a third device, via the same physical connection of the first device to the serial bus. In this

10   case the first device may be said to have two plugs that can each be "connected" to other plugs. When plugs of different devices are said to be "connected" to one another, a data communication channel(s) therebetween is established, thereby enabling the devices to exchange data. In other words, such connections refer to "logical" connections between the respective devices.

      Referring to FIG. 7, the PCR includes an oPCR (output Plug Control Register) which

15   contains output plug information, and an iPCR (input Plug Control Register) which contains input plug information. Also, the PCR may include an oMPR (output Master Plug Register) and an iMPR (input Master Plug Register) which contains information of the respective output or input plugs peculiar to each device. Thus, for example, if a device has the capability of simultaneously receiving N input channels of data from N devices, the iMPR of that device

20   should indicate that N input plugs are available. Each device preferably has a single oMPR and/or iMPR, but can include a plurality of oPCRs and iPCRs corresponding to individual plugs, depending upon the capability of the device. The PCR shown in FIG. 7 may, for example, include 31 oPCRs and iPCRs. The flow of isochronous data is controlled by operating the registers corresponding to these plugs.

25   FIGS. 8(A) to (D) are diagrams showing arrangements of oMPR, oPCR, iMPR and iPCR. FIG. 8(A) shows the arrangement of the oMPR, FIG. 8(B) shows the arrangement of the oPCR, FIG. 8(C) shows the arrangement of the iMPR, and FIG. 8(D) shows the arrangement of the iPCR, respectively. A code indicative of the maximum transmission rate of isochronous data that the device can transmit or receive may be stored in the 2-bit data rate capability of the MSB side

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of the oMPR and the iMPR. A "broadcast channel base" of oMPR prescribes the channel number used in the broadcast output.

A value indicative of the number of output plugs of the device, i.e. the number of oPCR may be stored in a 5-bit "number of output plugs" field on the LSB side of the oMPR. A value indicative of the number of input plugs of the device, i.e. the number of iPCR may be stored in a 5-bit "number of input plugs" field on the LSB side of the iMPR. A non-persistent extension field and a persistent extension field may be areas defined to make provisions for a future extension.

The "on-line" field of the MSB of the oPCR and the iPCR indicates the manner in which the plug is in use. If this value is 1, for example, this means that the plug is held ON-LINE. If the value is 0, then this indicates the plug is held OFF-LINE. The value of the broadcast connection counter of the oPCR and the iPCR represents the presence (e.g., "1") of the broadcast connection or the absence (0) of the broadcast connection. A value of a 6-bit point-to-point connection counter of the oPCR and the iPCR represents the number of the point-to-point connections of the plug.

The value of a "channel number" field having a 6-bit width of the oPCR and the iPCR may indicate the number of the isochronous channel to which the plug is connected. The value of a 2-bit data rate field of the oPCR may indicate a real transmission rate of a packet of isochronous data outputted from its plug. A code stored in a 4-bit "overhead ID" field of the oPCR may indicate an overhead bandwidth of isochronous communication. The value of a payload field having a 10-bit width of the oPCR may express the maximum value of data contained in the isochronous packets that can be handled by that plug.

FIG. 9 is a diagram showing a relationship among the plug, the plug control register and the isochronous channel. AV (Audio/Video) devices 27-1 to 27-3 may be connected by an IEEE 1394 bus. (Note that channel #1 and channel #2, while schematically illustrated as separate from one another, do not represent different wires for signal transmission. Rather, they represent different repetitive time slots within which data is transmitted on a common bus.) Of oPCR[0] to oPCR[2] in which the transmission rate and the number of oPCR are prescribed by the oMPR of the AV device 27-3, the isochronous data whose channel was designated by the oPCR[1] may be

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transmitted on channel #1 of the IEEE 1394 bus. Of the iPCR[0] and the iPCR[1] in which the

transmission rate and the number of iPCR were prescribed by the iMPR of the AV device 27-1,

according to the iPCR[0] in which the input channel #1 was designated, the AV device 27-1 may

read out the isochronous data transmitted on channel #1 of the IEEE 1394 bus. Similarly, the AV

5   device 27-2 may transmit the isochronous data on channel #2 as designated by oPCR[0], and the

AV device 27-1 may read out that isochronous data from channel #2 as designated by iPCR[1].

        With reference now to FIG. 10, embodiments of the HDD 30 and DTV 40 of the network

system shown in FIG. 1 are depicted. HDD 30 includes a disk section 31 for writing data and

reading out data in and from a hard disk (HD) as a subunit. DTV 40 includes a tuner 41 and a

10   monitor 42 as subunits. Further, monitor 42 includes a video processing section 42A for effecting

signal processing such as adjustment of brightness and adjustment of chromaticity on input video

data and a display 42B for displaying an image based on video data signal-processed by this

video processing section 42A as functional blocks. The display 42B is considered a functional

block operative as a terminating device. In particular, display 42B "terminates" or "consumes"

15   input video data by transforming the data to an image signal (typically with a D/A converter) and

displaying the corresponding images on a display screen. Display 42B may also include

processing circuitry for further processing the data supplied thereto prior to converting the same

to an analog signal.

        An important aspect of the presently described embodiment resides in the provision

20   within DTV 40 of a memory 43 as shown in FIG. 10. Information pertaining to the

above-mentioned subunits existing within DTV 40 are stored in memory 43. When video data

reproduced by the video section 31 of HDD 30 is transmitted to monitor 42 of DTV 40 in the

isochronous transmission fashion and the image based on such video data is displayed on display

42B, the following connection settings will be executed:

25   Initially, a plug 31P of disk section 31 of HDD 30 and a plug 30P of HDD 30 are

connected together. Similarly, a plug 42P of the monitor 42 of the DTV 40 and a plug 40P of the

DTV 40 may be connected together. The plugs 30P, 40P are plugs that are used to transmit data

in the isochronous transmission fashion. The plugs shown in FIG. 10 such as 30P, 40P, etc. are

typically embodied as input/output (I/O) interfaces each having one or more registers and control

electronics. As mentioned earlier, when plugs are said to be "connected" together, a communication channel or channels is established therebetween to enable data communication to take place.

Next, plug 30P of HDD 30 and plug 40P of DTV 40 may be connected together. This connection may be executed according to the IEC 61883-1 standard. The flowchart of FIG. 11 depicts a procedure for implementing this connection setting.

In step S31, a first node (hereinafter referred to as "CNM node") that is being operated as a connection manager, e.g. IRD 20 may issue an isochronous communication channel get request to a second node (hereinafter referred to as "IRM node") that is being operated as an isochronous resource manger (IRM), e.g. PC 50. The IRM node may set 0 to the bit corresponding to the vacant channel of the CSR channel available register. Subsequently, in step S32, the CNM mode issues an isochronous communication necessary bandwidth get request to the IRM node. In response to this request, the IRM node may subtract a numerical value corresponding to the requested bandwidth from the value of the CSR bandwidth available register.

Next, in step S33, the CNM node selects an unused plug control register (iPCR [j]) from its iPCR relative to the DTV 40; sets an available isochronous channel number (channel number obtained at the step S31) to its channel number; and sets the value "1" to its point-to-point counter. In step S34, the CNM mode then selects an unused PCR (i.e., oPCR [k]) from its oPCR relative to the HDD 30; sets the same isochronous channel number as that set to the iPCR [j]; and sets 1 to its point-to-point counter.

Accordingly, as just described, the channel, bandwidth, output plug and input plug are maintained so that the connection setting processing is finalized. Thereafter, the disk section 31 of HDD 30 may start reading out video data from the hard disk, and this video data may be transmitted from plug 30P of HDD 30 to plug 40P of the DTV 40 by using the channel and bandwidth thus maintained in the isochronous transmission fashion. Thus, the display 42B of the monitor 42 may display an image based on such video data.

As described above, the DTV 40 includes memory 43 in which information concerning the subunits is stored. In the illustrative embodiment, information pertaining to display 42B serving as the terminating device, as well as information pertaining to video processing section

42A, is stored in the descriptor having monitor 42 information stored in memory 43.

FIG. 12 depicts an illustrative descriptor containing the monitor 42 information. The descriptor of memory 43 may contain the following fields:

"Subunit_dependent_length = 33 bytes" - indicates that the entire length of the descriptor is 33 bytes.

"Datastructure_Type = Monitor subunit dependent information" - indicates the field type of the descriptor, and may indicate the descriptor having the information of the monitor subunit.

"Audio_subunit_version = FF (hex)" - indicates the version of the audio subunit standard.

"Monitor_subunit_version = 10 (hex)" - indicates the version of the monitor subunit standard.

"Number_of_configuration_dependent_information = 1" - indicates that the information for one configuration is included.

"Configuration_dependent_length = 26 bytes" - indicates that the length of the descriptor of the following configuration information is 26 bytes.

"Datastructure_type = Configuration_information" - indicates the field type of this descriptor, and may indicate the descriptor having the configuration information.

"Config_ID = 1" - indicates the configuration number.

"Master_cluster_information" - indicates the cluster information.

"Number_of-source_plug = 0" - indicates that the number of the source (output) plug of the subunit is 0.

"Number_of_fb_dependent_information = 2" - indicates that the number of functional blocks existing within the subunit is two.

"fb_dependent_length = 10 bytes" - indicates that the length of the descriptor of the following functional block information is 10 bytes.

"Datastructure_type = FB_dependent_information" - indicates the field type of this descriptor, and may indicate the descriptor having the functional block information.

"fb_type = video-feature" - indicates that the type of the functional block is the video processing section (video feature).

"fb_ID = 1" - indicates the functional block number.

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"fb_name = FF" - indicates the functional block name.

"Number_of_destination_plug = 1" - indicates that the number of destination (input)
plugs of the functional block is one.

"Source_ID (1) = subunit destination plug 1" - indicates that the source to which the input
plug is connected is the input plug 1 of the subunit.

"cluster_information = same as up stream" - represents the cluster information.

" fb_dependent_length = 10 bytes" - indicates that the length of the descriptor of the
following functional block is 10 bytes.

"Datastructure_type = FB_dependent_information" - indicates the field type of the
descriptor, and may indicate the descriptor having the functional block information.

"fb_type = display" - indicates that the type of the functional block is the display.

"fb_ID = 2" - indicates the functional block number.

"fb_name = FF" - the functional block name.

"Number_of_destination_plug = 1" - indicates that the number of the destination (input)
plug of the functional block is 1.

"Source_ID (1) = fb_type; video_feature, fb_ID; 1" - indicates that the source to which
the input plug is connected is the video processing section having the functional block number 1.

"cluster_information = none" - represents the cluster information (none in this example).

As set forth above, in an illustrative embodiment of the invention, a serial bus connected
electronic device (DTV 40 in this example) includes a subunit (e.g., monitor 42) and a memory
43 which stores information pertaining to the subunit. The subunit includes at least one
functional block (in this example, display 42B) that is also a terminating device for terminating
input data applied to DTV 40. Memory 43 stores information, and in particular, connection state
or "virtual plug" information, pertaining to display 42B, as well as similar information pertaining
to one or more other functional blocks as video processing section 42A. Therefore, when another
node connected by the IEEE 1394 bus 10, e.g. PC 50 or the like, accesses the corresponding
descriptor, that node can readily obtain the connected state of display 42B serving as the
termination device. As a result, operations of the node accessing the connected state information
are enhanced. For instance, the node accessing this information may be designed to make control

decisions based on the obtained connection state information.

It is noted that while in the above-described embodiment, the terminating device is typified by display 42B, other devices can be alternatively or additionally be employed. For instance, a printer that displays an image corresponding to inputted image data may be utilized as a terminating device. As another example, when the input data is audio data, the terminating device may be an audio output means such as a speaker. Moreover, the invention is also contemplated for use in other devices aside from a DTV.

From the foregoing, an electronic device in accordance with the invention includes a subunit having a functional block terminating device for transforming and terminating input data, as well as a memory for storing information pertaining to the functional block. Thus an external electronic apparatus, e.g. a controller, can readily obtain connection state information of the terminating device, thereby facilitating operations with the electronic device.

While the present invention has been described above in reference to preferred embodiments thereof, it is understood that these embodiments are merely exemplary and that one skilled in the art can make many changes to the disclosed embodiments without departing from the spirit and scope of the invention as defined by the appended claims.

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